BARBADOS CRICKET ASSOCIATION

SIR EVERTON WEEKES

UNDER-13 LIMITED OVERS

COMPETITION

Playing Conditions



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BARBADOS CRICKET ASSOCIATION

SIR EVERTON WEEKES UNDER-13 LIMITED OVERS COMPETITION

PLAYING CONDITIONS

(Incorporating the Code of the MCC The Laws of Cricket 2017 Code (3rd Edition - 2022)

1. NAME OF COMPETITION

The name of the Competition shall be: -

BARBADOS CRICKET ASSOCIATION
SIR EVERTON WEEKES
UNDER-13 LIMITED OVERS COMPETITION

2. GENERAL RULES OF THE COMPETITION

(a) The Competition shall be organised by the Barbados Cricket Association (BCA).

(b) Umpires for all matches shall be appointed by the Barbados Cricket Umpires' Association (BCUA).

(c) Umpires' fees shall be determined by the BCA.

(d) All players MUST wear helmets and protective box

i. when batting,

ii. when fielding in front and close to the batter (15 yards or less).

iii. when wicket-keeping close to the stumps.

(e) A player shall be eligible to participate in the tournament if he is Under 13 years of age at 31st August in the year prior to the start of the competition. Ladies are not subject to this condition.

(f) Any school contravening Clause 2 (e) above by allowing any player over the age limit to compete will forfeit the match or matches in which that player participated.

(g) The BCA reserves the right to reschedule any Tournament match and make any administrative decision with regards to the governance of the Tournament.

(h) **Schools must submit a list of their players who will participate with the dates of birth of each player to reach the office of the BCA before the commencement of the tournament. Failure to do so will result in the School forfeiting any game in which an un-named student plays.**

3. PLAYING CONDITIONS

a) Laws of Cricket:

The current **Laws of Cricket** (2017 Code (3rd Edition -2022)) and the BCA Special Conditions and Match Schedule Document, approved by the Board of Management of the BCA for local competition, shall apply except where specified in these playing conditions.

b) The Ball

Only four-piece, 5 ounce red-coloured balls shall be used for the competition.

c) No Ball

In addition to Law 21 the following shall apply: -

i. A bowler shall be limited to one (1) fast short-pitched delivery per over.

ii. A fast short-pitched delivery is a ball which after pitching, passes or would have passed above the shoulder of the striker standing upright at the popping crease.

iii. The Umpire at the bowler's end shall advise the bowler and the striker when each such delivery has been bowled.

iv. If a bowler bowls more than one (1) fast short-pitched delivery in an over as defined in clause 3. c) ii) above, the umpire at the bowler's end shall call and signal No ball on each occasion. A differential signal shall be used. The umpire shall call and signal 'No ball' and then tap the head with the other hand.

v. If a bowler delivers a second fast short pitched ball in an over, the umpire shall: -

vi. Call and signal No Ball

vii. When the ball is dead, caution the bowler and inform him/her that it is their first and final warning.

viii. Inform the other Umpire, the Captain of the fielding side and the batters at the wicket what has occurred.

ix. This caution shall apply throughout the innings.

x. Should there be any further instance, (bowling more than 1 fast-short-pitched ball in an over), by the same bowler in that innings, the umpire shall: -

xi. Call and signal No ball.

xii. When the ball is dead, direct the captain of the fielding side to suspend the bowler immediately from bowling.

xiii. Inform the other umpire of the reason for this action.

xiv. The bowler thus suspended shall not be allowed to bowl again in that innings. If applicable, the over shall be completed by another bowler, who shall neither have bowled any part of the previous over, nor be allowed to bowl any part of the next over.

xv. The umpire shall report the occurrence to the batters and, as soon as practicable, to the captain of the batting team.

xvi. For the avoidance of doubt, any fast short-pitched delivery that is called "wide" shall also count as the allowable short-pitched delivery in that over. **(see below)**

xvii. Law 21.10 shall be replaced by "The umpire shall call and signal Wide Ball for any delivery which, after pitching, passes or would have passed over head height of the striker standing upright at the popping crease".

d) Wide Ball - Judging a Wide

Law 22 shall apply entirely in addition to the following: -

i. The ball shall be call wide if, after pitching, it passes above the head height of the striker standing upright at the popping crease.

ii. Umpires are instructed to apply very strict and consistent interpretation in regard to this clause in order to prevent negative bowling wide of the wicket.

e) The Pitch

i. The length of the pitch for all matches will be twenty-two (22) yards.

ii. The pitches shall be covered for the Semi-Finals and the Final.

iii. Covering shall be done: -

(1) At least forty-eight (48) hours before the match and if necessary up to the commencement of play, and whenever necessary and possible at any time prior to that, during the preparation of the pitch.

(2) If during the hours of play the match is suspended on account of rain.

f) Hours of Play

The normal hours of play shall be 11:00am to 4:30p.m with a luncheon interval of thirty (30) minutes at 1:30 p.m. or at the end of the innings of the team batting first, or at the conclusion of the required number of overs.

g) Length of Innings

i. The innings of each team shall be limited to 35 overs, including two (2) drinks breaks. (refer to k below).

ii. No team shall be permitted to declare its innings closed.

iii. If the team batting first is bowled out and the last wicket falls within 2 minutes of the scheduled cessation time of the first session, the innings of the team batting second shall be limited to the same number of overs as the innings of the team batting first (the over in which the last wicket falls to count as a complete over).

iv. If the team batting first is bowled out in less than thirty-five (35) overs, the team batting second shall be entitled to bat for thirty-five (35) overs except as provided in 3. g iii).

v. The team batting second shall not bat for a greater number of overs than the team batting first unless the latter has been bowled out in less than the allotted number of overs as in 3. g iv).

vi. In the event of the team fielding first failing to bowl thirty-five (35) overs by the scheduled cessation time of the first session the over in progress shall be completed and the innings of the team batting second shall be limited to the same number of overs as the innings of the team batting first.

vii. In the event of the team bowling second failing to bowl thirty-five (35) overs or the number of overs as provided in 3. g iii) and 3. g iv) by the scheduled close of play, the hours of play shall be extended by the Umpires provided conditions remain fit for play.

h) Delay or Interruption (general)

i. To constitute a match each team must have the opportunity to bat for at least fifteen (15) complete overs. If the team bowling first does not complete fifteen (15) overs by the rescheduled cessation time for the first session play shall continue until fifteen (15) complete overs have been bowled.

ii. If a reduction in the number of overs is required, the object shall always be to rearrange the number of overs so that both teams have the opportunity to bat for the same number of overs. The calculation of the number of overs to be bowled shall be based on a rate of one (1) over for every 4.286 minutes of time available for play.

iii. Any recalculation must not cause the match to be rescheduled to finish earlier than the original cessation time. This time may be extended to allow for one (1) extra over for both teams to be added if required.

iv. If the team fielding second fails to bowl the required number of overs by the schedule cessation time, the hours of play shall be extended until the overs have been bowled or a result achieved.

v. Except as provided in 3. h) i. any incomplete over shall count as a complete over in all calculations re the number of overs.

i) Delay or Interruption in First Session

i. If the number of overs of the team batting first is reduced, a fixed time will be specified for the completion of the first session and calculated by applying the provisions 3. h ii), as well as using the Calculation Sheets at Clause 9.

ii. If the team fielding first fails to bowl the required number of overs by the rescheduled time for the cessation of the first session, the over in progress shall be completed, subject to the provisions of 3. h) i., and the innings of the team batting second shall be limited to the same number of overs as the team batting first.

iii. If the team batting first is all out and the last wicket falls within two minutes of the rescheduled cessation time for the first session, the innings of the team batting second shall be limited to the same number of overs bowled to the team batting first (the over in which the last wicket falls to count as a complete over) subject to 3. h) i.

iv. If the team batting first is dismissed in less than the required number of overs the team batting second shall be entitled to bat for the required number of overs except as provided in 3. i) iii.

j) Delay or Interruption in Second Session

If it is not possible for the team batting second to bat for the required number of overs, the overs to be bowled shall be reduced at the rate of one (1) over for every **4.286** minutes lost, except that, when the innings of the team batting first has been completed prior to the scheduled or rescheduled time for the interval between innings, the reduction of overs will not commence until an amount equivalent to that by which the second innings started early has elapsed.

k) Intervals and Drink Breaks:-

i. In a match scheduled for more than twenty (20) but less than thirty (30) overs, there shall be one refreshment break per session which shall be taken after the completion of an uninterrupted number of overs equal to half the total number of re-calculated overs per innings.

ii. However, if after a suspension, twenty (20) or fewer overs remain to be bowled, there shall be no refreshment break. Refreshment breaks shall not exceed five (5) minutes.

iii. If the team batting first has been bowled out with at least thirty (30) minutes remaining before the scheduled or rescheduled luncheon interval, a ten (10) minute interval will be taken and the team batting second will commence its innings until the scheduled or rescheduled luncheon interval. If, however, the team batting first has been bowled out within thirty (30) minutes of the luncheon interval lunch will be taken immediately.

iv. The interval between innings shall be thirty (30) minutes and this shall be used as the luncheon interval or in accordance with (v) below.

v. Where play commences after the scheduled start of the luncheon interval the period between innings shall be ten (10) minutes duration.

vi. No match shall be started after 2:10pm. If, however, at 2:10pm play is possible a match of fifteen (15) overs per innings shall be started (with a 10 minutes interval between innings).

l) Field Restrictions

At the instant of delivery there shall be no more than five (5) fieldsmen on the leg side and there shall be no more than two (2) fieldsmen behind the popping crease on the leg side.

m) Number of Overs per Bowler

i. No bowler shall bowl more than seven (7) six-ball overs in an innings. In a match where the start is delayed and the innings of both teams are restricted from the start to less than thirty-five (35) overs, or the match is interrupted, thus causing a reduction in the number of overs per Team or Team bowling last, no bowler may bowl more than one-fifth of the total revised number of overs allowed except that where the total number of overs is not divisible by five (5), one additional over shall be allowed to the maximum number per bowler necessary to make up the total.

ii. In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be bowled by another bowler provided that he/she does not bowl two overs consecutively, nor bowl parts of each of two consecutive overs, in that innings. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

iii. No fast or medium-fast bowler shall be allowed to bowl more than 5 overs in one spell. At the completion of the 5 overs, the bowler may not bowl until the equivalent number of overs as the length of that spell is bowled from the same end, the minimum rest time between spells is 30 minutes.

n) Fielder's absence; substitutes

i. Law 24 shall apply except that a player shall not incur any penalty time if he/she is absent from the field of play for a time equal to, or less than 8 minutes.

ii. If a player is off the field for longer than 8 minutes, the entire time of absence shall count towards their penance time.

o) Time Wasting

Umpires shall fully take into account and draw to the attention of the offending team's captain any deliberate slowing down of the tempo of either batters or the fielders where it may be seen to be to the disadvantage of the other team. Law 41.9 and 41.10 shall apply.

p) The Result

i. Matches in which both teams have had the opportunity of batting for the agreed number of overs (35 overs each in an uninterrupted match), the team scoring the higher number of runs shall be the winner.

ii. A result can be achieved only if both teams have batted for at least fifteen (15) overs or unless the team batting second scores enough runs to win in less than fifteen (15) overs, or a result is achieved earlier. All other matches in which one or both teams have not had the opportunity of batting for a minimum of fifteen (15) overs shall be abandoned.

iii. The following shall apply in the case of a completed match where the scores are equal: -

(1) The team losing the lesser number of wickets shall be the winner.

(2) If both teams have lost the same number of wickets the team with the higher overall run rate (runs scored per over during the innings) shall be the winner.

(3) If the result is not decided by clause 3 p) iii) 1) or 2) above the winner shall be the team with the higher score, as per the order below: -

1. after 25 overs, or if still equal
2. after 20 overs, or if still equal
3. after 15 overs or

4. in a match restricted to 15 overs after 10 overs.

iv. If the team batting second has not had the opportunity to complete the agreed number of overs and has neither been bowled out nor has passed its opponent's score, the following shall apply, provided that at least 15 overs have been bowled: -

(1) The result shall be decided on the run rate throughout each innings and the team with the higher run rate shall be the winner.

(2) If, due to a suspension of play, the number of overs in the innings of the team batting second has to be revised, their target score shall be calculated by multiplying the revised number of overs (this includes the overs bowled before the interruption) by the run rate of the team batting first.

v. Example

(1) Run Rate of team which batted first = Total Score divided by Total Overs Bowled or in the case of a team which has been bowled out, 35 overs (see 3. p vii)).

(2) Remaining Overs = ((Total overs remaining before Interruption) minus (Overs lost due to Interruption)

(3) Total Overs Possible = Remaining Overs + Overs already Bowled

(4) Target Score = ((Total Overs x Run Rate of Team Batting First) rounded up to the nearest integer) + 1

(5) In all calculations involving the number of overs in a completed innings, over.ball shall be used in the calculation; i.e. if "Time' is called with 8 overs and 2 balls being bowled (8.2 overs). The run rate of the first team shall be multiplied 8.333, that is 8 overs plus 2/6 of an over + 1 to derive the target.

vi. In the event of either team being bowled out within two (2) minutes of the scheduled or rescheduled break its run rate shall be based on the number of overs it received and not the full quota to which it had been entitled. In all other cases the run rate of a team bowled out shall be based on the full quota of overs to which it had been entitled.

vii. This shall not apply in a fifteen (15) overs per side match, since each side must have the opportunity to bat for fifteen (15) overs to constitute a match.

viii. In a match interrupted in the second session, the target score is set by the Umpires who shall decide on the number of overs to be bowled at the team batting second, with one over being deducted for every **4.286** minutes lost. The game concludes when the target is reached, or when the revised number of overs is completed, or when the team batting second is bowled out.

4. COMPETITION OUTLINE

a. Preliminary rounds

Teams shall be divided into three (3) zones.

In the Zonal Competition the Points shall be allocated as follows: -

Winning Team	4 points
Losing Team	0 points
Incomplete match (both teams)	2 points
Abandoned match (both teams)	2 points

An incomplete match is a match which started but in which there was no winner.

The team with the highest number of points shall be at the top of the table and the team with the lowest shall be at the bottom.

Where teams have an equal number of points their relative positions shall be determined by the following: -

i. In the preliminary series, the most wins in the zonal competition (matches won by default shall not be considered when determining the number of outright wins).

ii. If there are teams with equal points and equal wins during the season, then in such case the team with the higher net run rate (as calculated in clause c below) will be placed in the higher position.

iii. If following the net run rate calculation above there are teams which are still equal, then the team with the higher number of wickets taken per fair balls bowled in the matches played that season in which results were achieved will be placed in the higher position.

iv. If still equal at the end of the regular season, then the team position will be determined by drawing lots.

v. The top teams in each zone and the best 2nd placed team shall advance to the semi-finals. The winners of each semi-final shall advance to the final to determine the overall to determine the winner as shown in the fixture, in accordance with the table on page 6.13.

vi. Once determined in the Zone Leader-Board, each Zone winner shall be ranked in order by the Net Run Rate - highest to lowest (1st to 3rd rank; and the best 2nd place teams shall also be ranked in similar manner (4th).

vii. The semi-finals and finals will be played at a Neutral Venue as determined by the BCA.

viii. The scheduled hours of play for all matches shall be: -

BCA SIR EVERTON WEEKES UNDER 13	
Start of Play	11.00 AM
Close of Innings #1`	1.30 PM
Start of Innings #2	2.00 PM
Close of Play	4.30 PM

b. Semifinals and Final

i. Semi-finals

In the event that the semi-final is not determined on the field of play in the first instance the match shall be replayed. If the replay does not produce a result on the field of play, the team which was a zone winner shall advance. If both teams were zone winners, then which has the better Net Run Rate in the preliminary rounds shall advance to the Final.

ii. Final

In the event that the Final is not determined on the field of play in the first instance the match shall be replayed. If the replay does not produce a result on the field of play the two teams shall be declared Joint Champions and share any monetary and other awards equally.

c. Calculation of Net Run Rate

i. A team's net run rate is calculated by deducting from the average runs per over scored by that team throughout the Competition, the average runs per over scored against that team throughout the Competition.

ii. In the event of a team being all out in less than its full quota of overs, the calculation of its net run rate shall be based on the full quota of overs to which it would have been entitled and not the number in which it had been dismissed.

iii. Only those matches where results are achieved on the field of play will count for the purpose of net run rate calculations.

5. UMPIRES

a. Umpires shall be appointed by the BCUA and schools are requested to inform the BCA of the non-appearance of umpires at matches. If umpires of the BCUA do not report for duty as scheduled, the two masters of the competing schools will elect the umpires to officiate, and in event of there being only one master present, then that master alone shall elect the umpire(s) to officiate. If there are no masters present, then the two captains shall select the umpire(s) to officiate.

b. The umpires, through the BCUA, shall submit a report to the Board of the BCA any school refusing to play or any school conceding defeat.

c. Umpires' fees are to be paid by the BCA.

6. RE-FIXTURED GAME

i. Where a match cannot be played at the fixtured School because the ground is unfit for play, the match shall be replayed. The match may also be transferred to the "away" School if conditions permit, on the provision of an "early notice" on the same morning or a notice of transfer fixture for play at a later date.

ii. **All matches which have been re-scheduled or as 6. (i) above must be played within two (2) days prior to the day the Semi-finals are scheduled to be held. Any matches which have not been played by that date will be considered "No Decision" and treated accordingly.**

7. PROTESTS AND COMPLAINTS

a) Schools and Umpires are advised that protests and complaints **affecting the outcome of matches** must reach the Secretariat of the Barbados Cricket Association **not later than 4:00 p.m. on the first working day after the incident** giving rise to the protest or complaint, in accordance with the BCA Special Conditions and Match Schedule Document

b) **"Working day" means any day from Monday to Friday excluding a public holiday.**

c) Other complaints, other than those captured at Clause 7. a) above, must be submitted within five (5) working days, and will be dealt with by the Secretariat of the BCA.

d) All protests or complaints must be submitted in written form and be accompanied by a hearing fee of five hundred dollars ($500.00). [As per Special Conditions and Regulations]

e) All such matters except a matter arising at Clause 7. c) will be dealt with as prescribed in the SPECIAL CONDITIONS AND REGULATIONS OF PLAY APPROVED BY THE BOARD OF MANAGEMENT OF THE BARBADOS CRICKET ASSOCIATION (BCA) (March 2023), and in particular its Dispute Resolution Provision. See Clause 18 of the BCA Special Conditions and Match Schedule Document.

8. PLAYOFFS SCHEDULE



For guidance, at the entry round of the Play-Off (in this competition - the Semi-Finals), no team shall play another team that originated from its own zone. Should the above chart be affected by this then the Best Ranked 2nd Place and 3rd Highest Zone Winner shall exchange positions in the above chart.

9. CALCULATION SHEETS

Calculation sheet for use when a delay or interruption(s) occur in the First Innings

Time

Net playing time available at start of the match …….300 minutes (A)

Time innings in progress ……... (B)

Playing time lost ……...…… (C)

Time made up from reduced interval ……... (D)

Effective playing time lost [C – (D)] …… (E)

Remaining playing time available (A - E) ……. (F)

F divided by 4.286 (to 2 decimal places) …...……. (G)

Max overs per team [G/2] (round up fractions) …… (H)

Maximum overs per bowler [H / 5] _____

Rescheduled Playing Hours

First session to commence or recommence ……. (I)

Length of innings [H x 4.286] (round up fractions) …...…….. (J)

Rescheduled first innings cessation time [I + (J – B)] ……..... (K)

Length of interval …… (L)

Second innings commencement time [K + L] ……. (M

Rescheduled second innings cessation time [M+ J] ……. * (N)

* Ensure that the match is not finishing earlier than the original or rescheduled cessation, if so, add at least one over to each team and recalculate (I) to (N) above to prevent this from happening.

Calculation sheet to check whether First Innings should be terminated

Proposed re-start time …… (A)

Rescheduled cut-off time allowing for full use of any extra time provision ……... (B)

Minutes between A and B ……. (D)

Potential overs to be bowled [**D/4.286** rounded up] ……. (E)

Number of completed overs faced in 1st innings ……. (F)

First innings terminated - if F is greater than or equal to E

Calculation sheet for use when interruption occurs after the start of the Second Innings

Time

Time at start of innings ……..…… (A)

Time at start of interruption ……...…… (B)

Time innings in progress …….……... (C)

Restart time ……...…… (D)

Length of interruption [D – B] …….……. (E)

Additional time available: ……... (F)

(Time earlier than scheduled start of second innings)

Total playing time lost [E – F] …….…… (G)

(If in the negative, no playing time lost to reduce overs)

Overs

Maximum overs at start of innings ……... (H)

Overs lost [G / 4.286] (rounded down) …….…….. (I)

Adjusted maximum Overs Remaining [H – I] ...……... (J)

Rescheduled length of innings [J x 4.286 rounded up] ……. (K)

Amended cessation time of innings [D + (K – C)] …….. (L)

Overs per bowler and Fielding Restrictions

Maximum overs per bowler [J/ 5] _____ overs

April 2006

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